



**CITY OF FONTANELLE, IOWA**

**PUBLIC NOTICE OF COUNCIL MEETING AND AGENDA**

<b>Type of Meeting</b>	<b>Regular Monthly Meeting</b>
<b>Date of Meeting</b>	<b>Tuesday, May 14, 2024</b>
<b>Start Time of Meeting</b>	<b>6:00 P.M. C.S.T.</b>
<b>Meeting Location</b>	<b>Fontanelle Community Center 219 Washington Street Fontanelle, Iowa 50846</b>

**AGENDA ITEMS**

1. Call to Order
2. Roll Call for Quorum.
3. Opening Public Forum - Public input is welcome at our meetings. The council imposes a limit of three minutes per speaker.
  - a. Other members of the Public are welcome to come speak in open session.
  - b. Close meeting to public comments.

**DEPARTMENT REPORTS:**

*Notice is hereby given that the Council may discuss and/or approve certain actions or expenses presented to the Council during Department Reports.*

1. City Clerk's Report
2. Review and approve Consent Agenda Items:
  - a. Approve Agenda
  - b. Approve Minutes of Meeting held **Tuesday, April 9, 2024**
  - c. Approve Minutes of Meeting held April 15, 2024.
  - d. Approve Minutes of Special meeting held April 29, 2024.
  - e. Approve financial statements.

f. Approve Bills for Payment.

(These items can be approved w/one motion, a second, and a roll call vote. Questions should be addressed before approval of the consent agenda. Council may vote to move items to the end of the agenda for further discussion.)

**ACTION ITEMS / NEW BUSINESS:**

3. Building permit review
4. Liquor license renewal/temporary
5. Audit
6. Fire Department/Ambulance
7. Donated Ambulance
8. 2<sup>ND</sup> reading Ordinance 2024.1
9. Discuss and Act on any matter pulled from the Consent Agenda
10. Items to be placed on Next Regular Meeting Agenda
11. Closing Public Forum - Public input is welcome at our meetings. The council imposes a limit of three minutes per speaker.

*Notice is hereby given that the Council may review and amend or revise Council action taken on other agenda items previously discussed based on Public Input received during the Closing Public Forum.*

12. Adjournment